



#### **Three Waters**

## Anna Robak

Idiosyncrasies in New Zealanders' willingness to pay for water services

## The problem



**#1 Cost of providing services is increasing** 

#2 We feel the need to give people what they have always had, or what they ask for

#3 Demand for transparency and efficiency





#### **Question:**

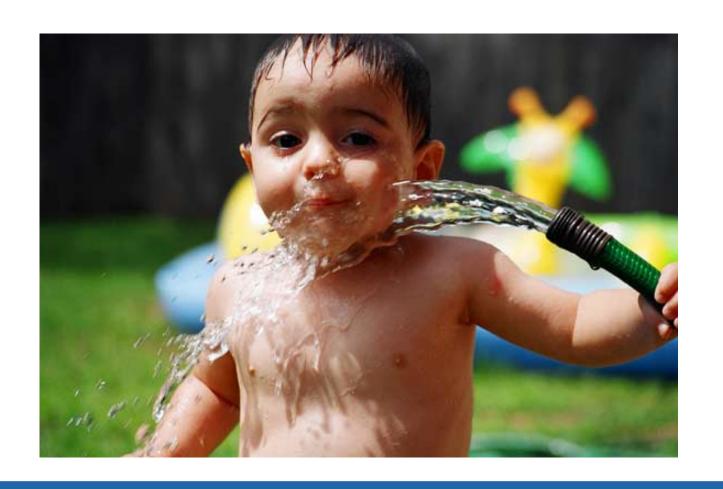
What do people value enough to pay more for?



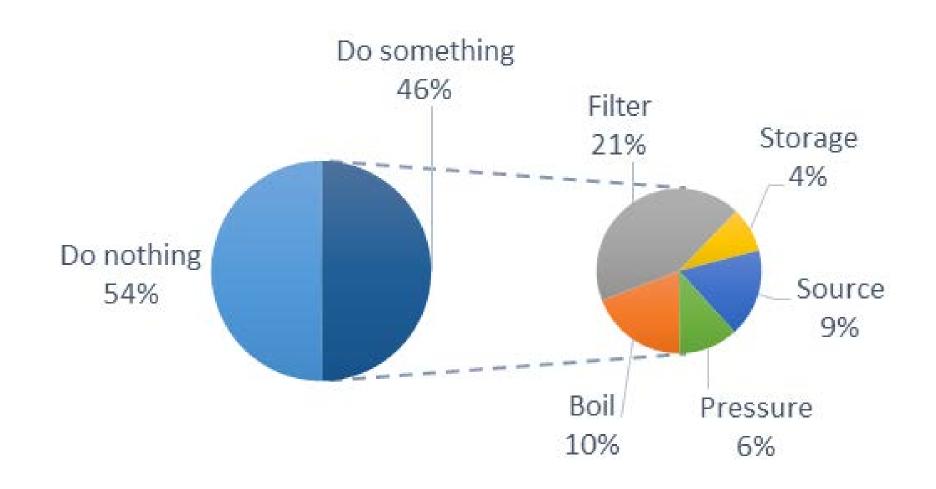
#### We assume customers care about:



- Protection from illness
- Taste & odour
- Water restrictions
- Water pressure
- Service interruptions
- Environment?
- Watering gardens?

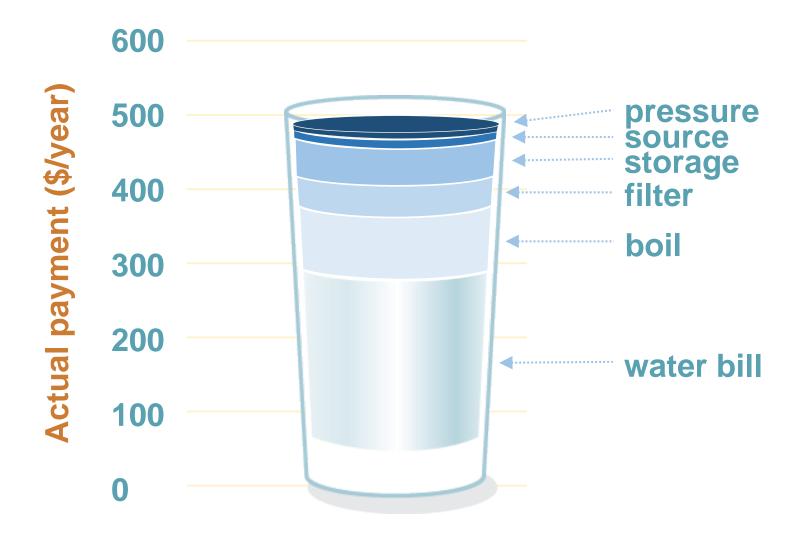






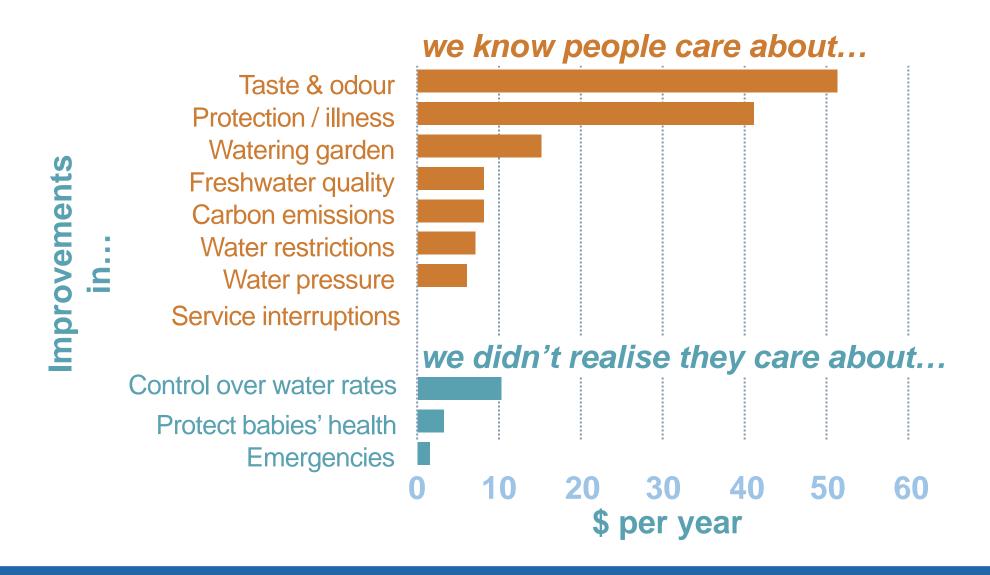
# Spend=Values?





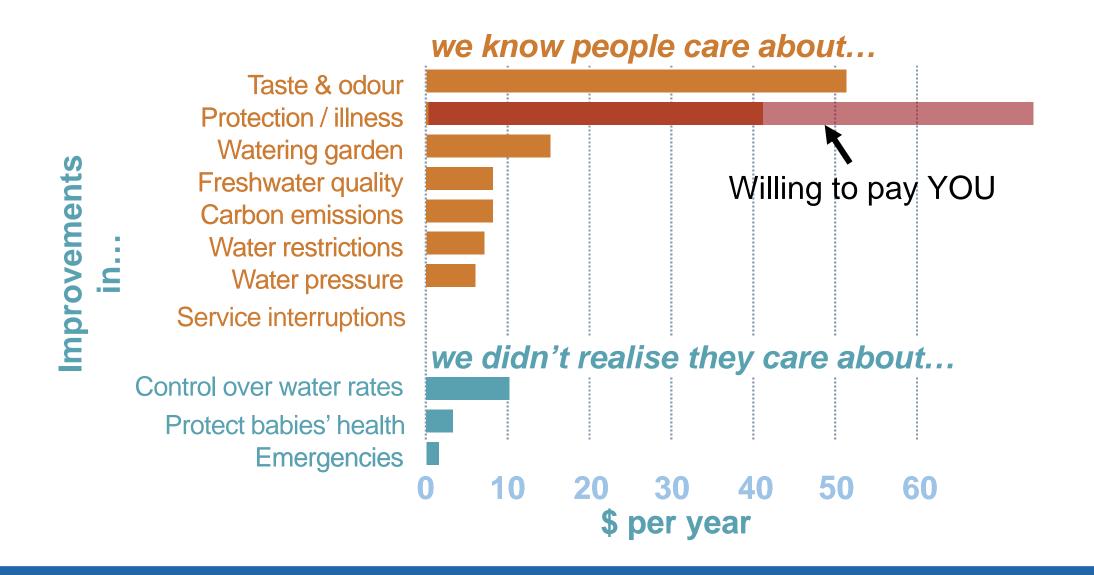
#### The truth: Customers care about...





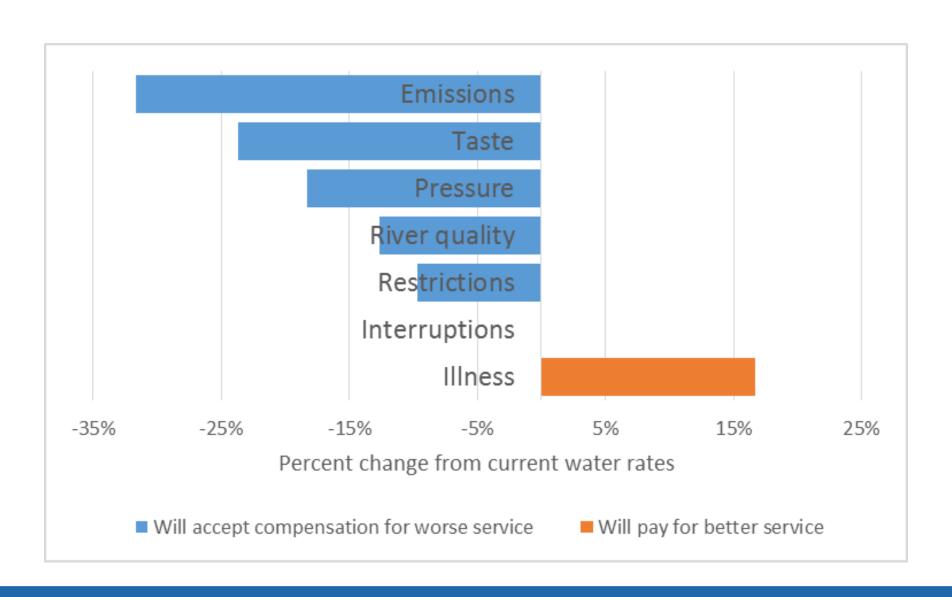
#### The truth: Customers care about...



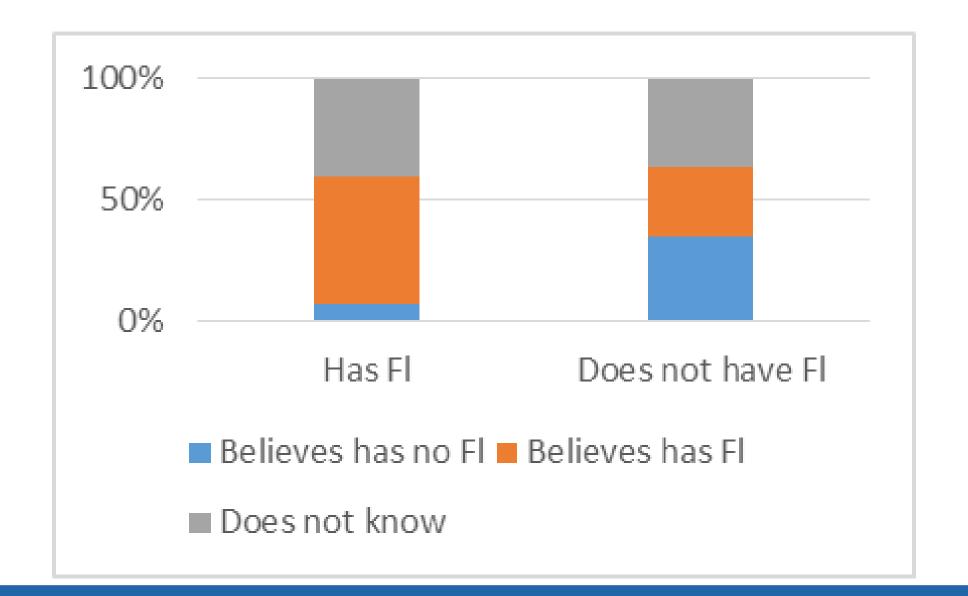


### What if you want to reduce service level?









#### **Trust**

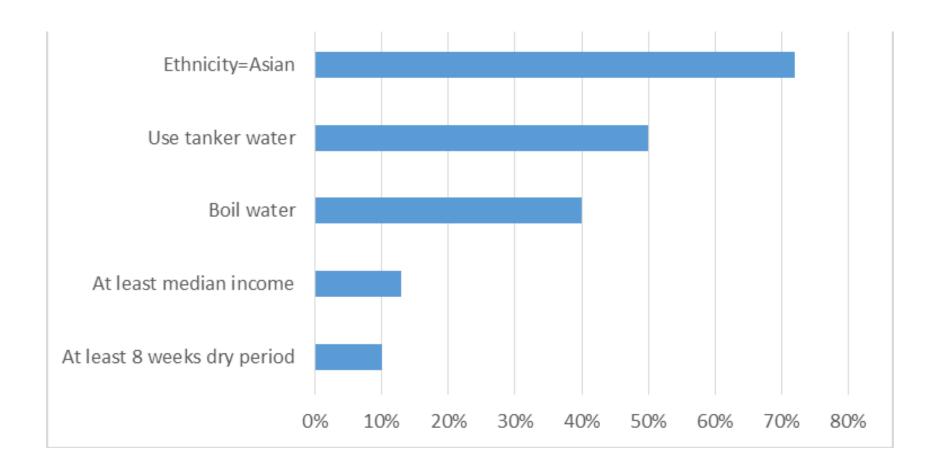


Excellent tasting water → 18X more likely to state water supplier is "very efficient"

# What makes people want to rely on you?



#### Increased likelihood of wanting to connect if...



## Hypothesis tested



• We don't value everything that's important to people

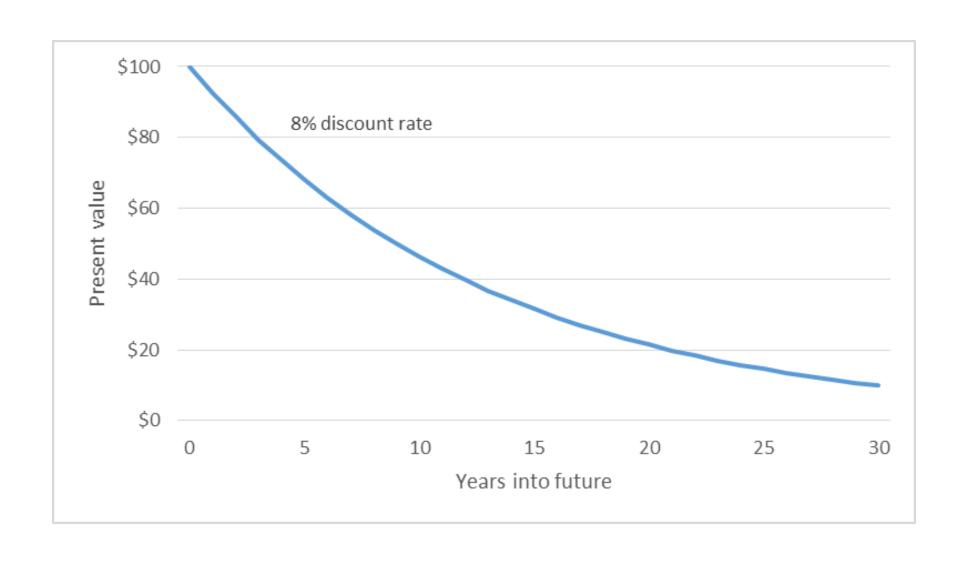
- Also learned:
  - Control is important
  - Feedback is important
  - YOU don't always have to adjust level of service

## Looking to the future



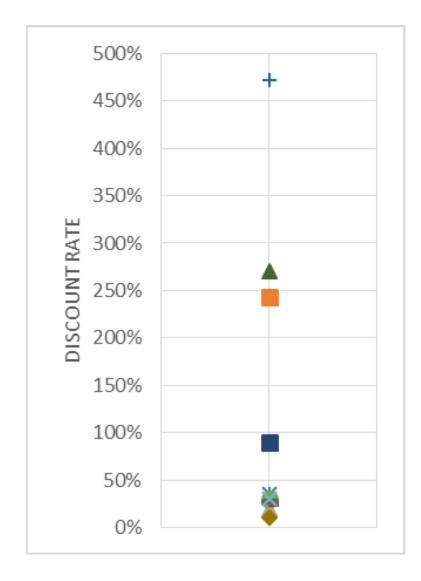






# Depends very much on situation





Private financial returns

Household appliances
Salmon restoration

Wait times at ski resorts
Household appliances
Private financial returns











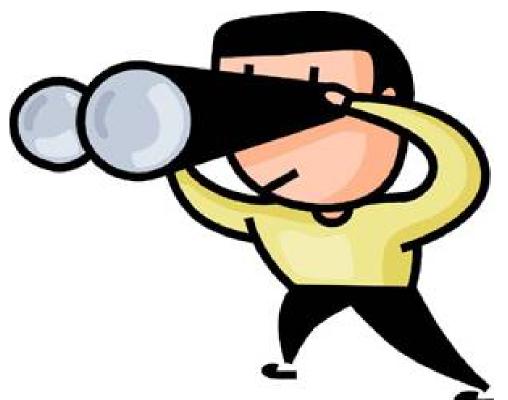


### How people handle historic information





7% of people only consider the present



73% of people mostly consider the past



20% of people use all available information

Source: Chavas, 1999

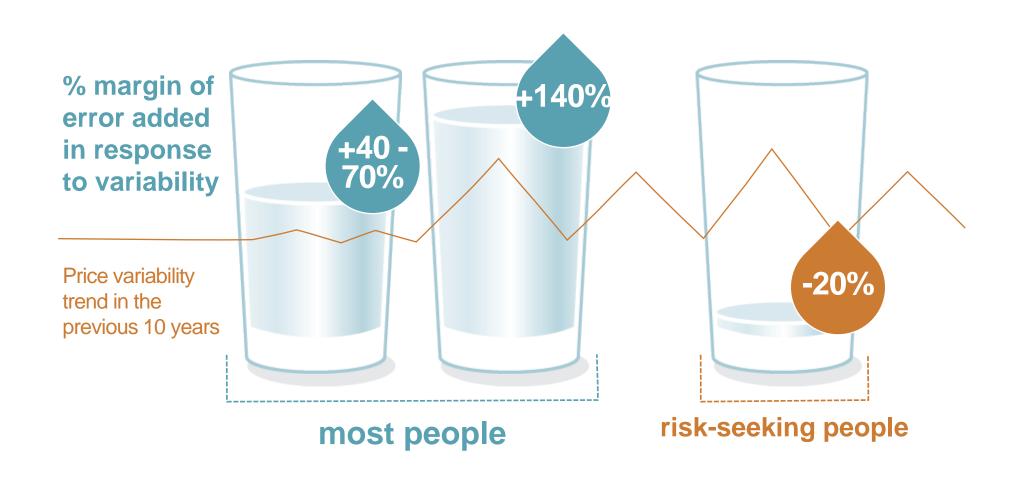
### How people handle historic information





### How people handle uncertainty

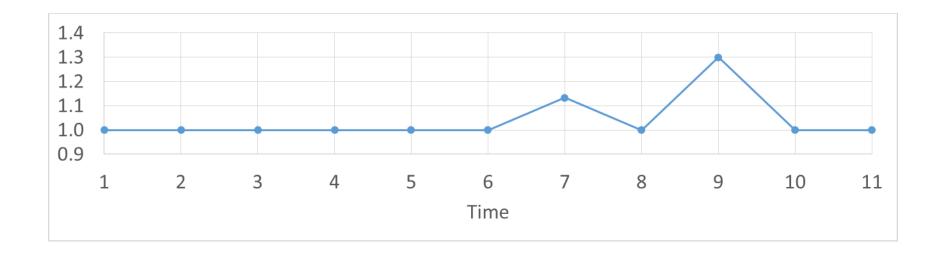




## How people handle uncertainty



The tipping point for this variability looks something like this:



## **Unsolved mystery**



Model doesn't work for user-pay customers



## Fundamentals: How people value infrastructure services



- Control
- Feedback
- Awareness
- Generally trusting
- Prefer status quo
- Who and how they pay matters
- Story



# How to find out what people are really willing to pay for



Getting around common challenges & pitfalls:

- Hypothetical situations
- Awareness of actual situation
- Linearity of willingness to pay
- Availability of alternatives and perceived control





# **Questions & Observations**